

Fig. 2

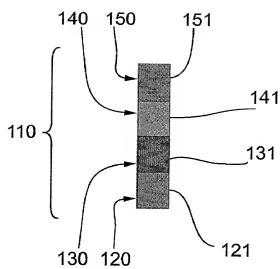


Fig. 3

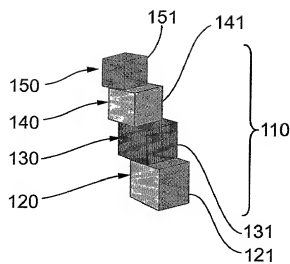


Fig. 4

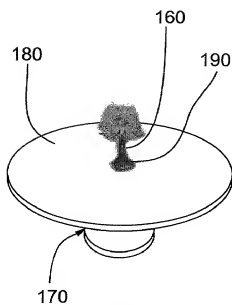


Fig. 5

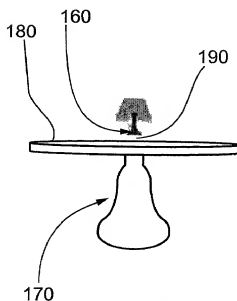


Fig. 6

Prior Art Virtual Object 800

Visible Appearance Elements 810

Centroid 815

Bounding Box 820

Height 822

Width 824

Depth 826

Function and Behavioral Aspects 830

An Absolute Position 840

Fig. 7

Virtual Object (with Relative Positioning Mechanism) 900

Visible Appearance Elements 910

Preselected Position 915

Bounding Box 920

Height 922

Width 924

Depth 926

Function and Behavioral Aspects 930

Absolute Position 940

Relative Positioning Mechanism 950

Fig. 8

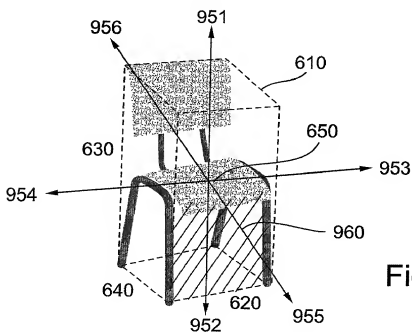


Fig. 9

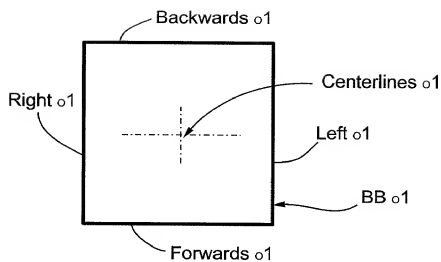


Fig. 10a

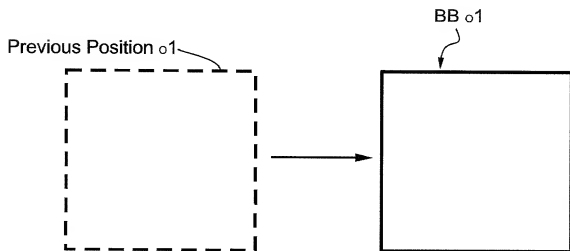


Fig. 10b

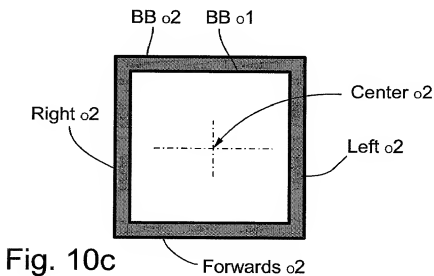
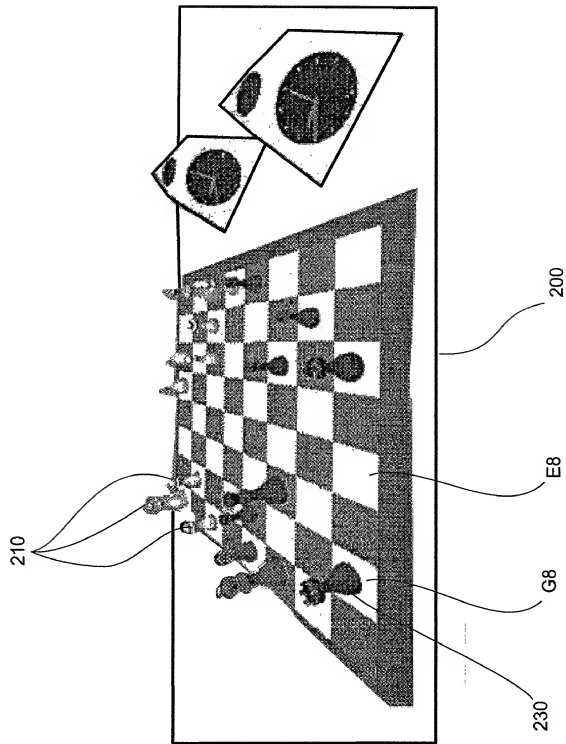


Fig. 10c



APPROXIMATE
OBJECTS AS
BOUNDING BOX
STEP 1

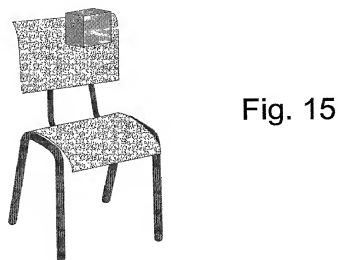
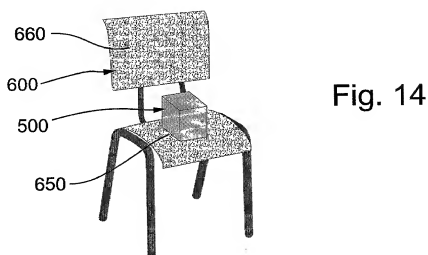
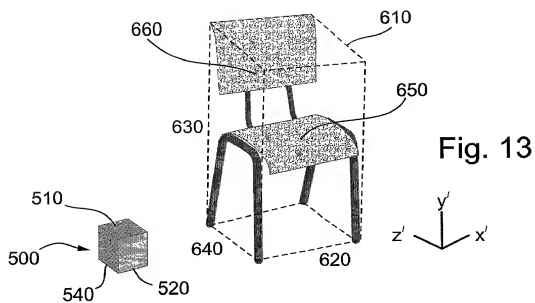
SELECT PRIMARY
OBJECT
STEP 2

MOVE PRIMARY
OBJECT
(OPTIONAL)
STEP 3

ASSOCIATE
PRIMARY
OBJECT WITH
SECONDARY OBJECT
STEP 4

DOCK PRIMARY
OBJECT IN SELECTED
LOCATION WITH
RESPECT TO
SECONDARY OBJECT
STEP 5

Fig. 12



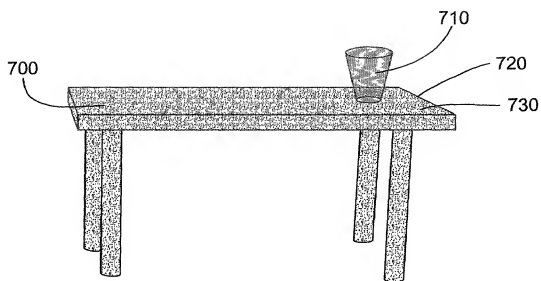


Fig. 16

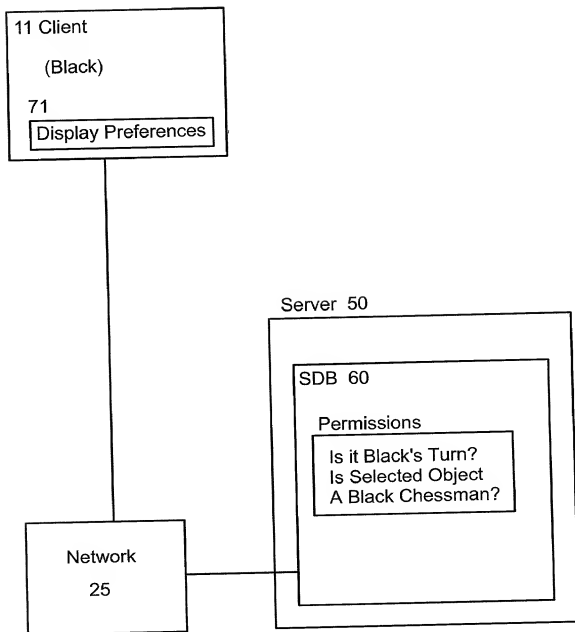


Fig. 17

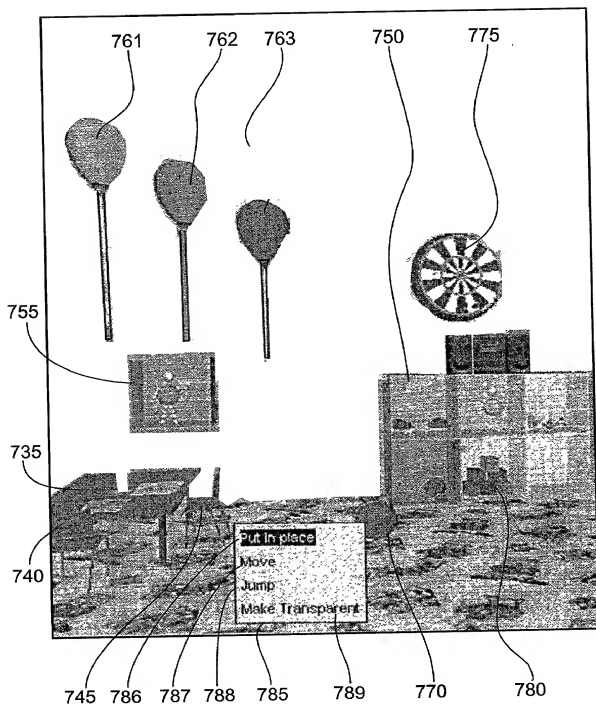


Fig. 18